Date	Lecture Topic		Assignment Out		Assignment	Project
	Hour 1	Hour 2	Programmers	Appers	In	
January 11, 2011	Introduction - Motivation; including project goal, creativity, crossdisciplinary interaction and communication	Getting Started with Basics of Android App Inventor Enivronment, describe P1 and C1.	P1 - Download environment; Hello World; Layout & Listeners	A1 - Introduction to App Inventor for non- Programmers; First ideas		Introductions
	Mobile phone & Android Development Toolkit environment, basics;List and Files					Form Groups
January 25, 2011	Assignments P2, A2; Overview of Capabilities;	Case Studies: Ocarina, TeamChooser	P2 - Containers, Select, Lists and Files	A2 - Lists & Files in App Inventor	P1/A1	Work on Proposals; can submit for pre- approval
	Location, Motion Sensing, Image Capture; Discussion of Proposals	Study 2: Google Winners;		!	P2/A2	1 Page proposal due
February 8, 2011	Assignments P3, A3; Handlers and Posts; Phone Handouts; Discussion of Proposals;	Case study 3: Capabilities: GPS, AccelerometerSound, Image, Video, Digital Signal Processing, Recogniton	P3 - Location, Motion Sensors and Image Capture	A3 - Case Study on Application in your Field; (possibly final app inventor assignment)		Project Plan due
	Threads and Databases, Assignment P4 and A4. Project Methods; Spiral Method; Plan presentations.		P4 - Threads and Databases	A4 - field teaching document	P3/A3	
February 15, 2011 February 22, 2011	Plan presentations		Databases	document		
March 1, 2011	Class Cancelled				P4/A4	
March 8, 2011	Audio Processing				First version of Working App	
March 15, 2011	Image Processing					
March 22, 2011		-				
March 29, 2011						
April 5, 2011	Project Presentations					
April 12, 2011	Project Presentations					Final Reports Due