Web Services Middleware

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Web Services

Definition

A Web service is a software system designed to support interoperable machine-to-machine interaction over a network.

- Interoperate using XML-based standars
- Self-contained and self-describing
- XML + HTTP
- Platform, object model, and programming language independent
- Basic standards SOAP, WSDL, and UDDI

SOAP

- SOAP 1.2 is a W3C standard for exchanging XML-based messages over a computer network.
- It defines a message structure
- Message exchange using a variety of underlying protocols
- It defines the rules for processing a SOAP message
- SOAP defines message exchange patterns
- Why SOAP anyway? Simple Object Access Protocol Simple Object Access Protocol Simple Object Access Protocol Simple Object Access Protocol

Skeleton SOAP Message

```
<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-encoding</pre>
```

```
<soap:Header>
```

```
...
</soap:Header>
```

```
<soap:Body>
```

```
...
<soap:Fault>
```

```
...
</soap:Fault>
</soap:Body>
```

```
</soap:Envelope>
```

SOAP Examples

SOAP Request

```
<?xml version="1.0"?>
<soap:Envelope
xmlns:soap="http://www.w3.org/2001/12/soap-envelope"
soap:encodingStyle="http://www.w3.org/2001/12/soap-enco
```

```
<soap:Body>
<m:GetPrice xmlns:m="http://www.foo.org/prices">
<m:Item>Apples</m:Item>
</m:GetPrice>
</soap:Body>
```

</soap:Envelope>

SOAP Reply

```
<soap:Body>
<m:GetPriceResponse xmlns:m="http://www.foo.com/pri-
<m:Price> 2 </m:Price>
</m:GetPriceResponse>
```

```
</soap:Body>
```

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- Web Service Description Language using an XML document
- It specifies the location of the service
- It specifies the methods that the service exposes
- WSDL 2.0 about to become a W3C recomendation

WSDL basic structure

```
<definitions>
<types>
  Definition of types used, XMLSchema
</types>
<message>
  Definition of parts of each message and the data elements
</message>
<portType>
  Definition the operations performed and involved messages
</portType>
<binding>
  Communication protocol used
</binding>
```

```
</definitions>
```

WSDL Example

```
<message name="getTermRequest">
<part name="term" type="xs:string"/>
</message>
```

```
<message name="getTermResponse">
<part name="value" type="xs:string"/>
</message>
```

```
<portType name="glossaryTerms">
   <operation name="getTerm">
        <input message="getTermRequest"/>
        <output message="getTermResponse"/>
   </operation>
</portType>
```

WSDL Example (cont.)

```
<binding type="glossaryTerms" name="b1">
<soap:binding style="document"
transport="http://schemas.xmlsoap.org/soap/http" />
  <operation>
    <soap:operation
     soapAction="http://example.com/getTerm"/>
    <input>
      <soap:body use="literal"/>
    </input>
    <output>
      <soap:body use="literal"/>
    </output>
  </operation>
</binding>
```



• Universal Discovery, Description, and Integration

• Service providers use UDDI to advertise the services they offer.

Service Requesters use UDDI to discover services that suit their requirements

Putting It All Together

 UDDI advertise the services by providing WSDLs

 WSDL specifies location and methods of the service

 SOAP defines the messages format and processing



Extensible standards to define, publish and use Web Services.

How are WS related to middleware?

Definition

Middleware systems are comprised of abstractions and services to facilitate the design, development, integration and deployment of distributed applications in heterogeneous networking environments.

- This is exactly what Web Service are about!
- XML + HTTP provide a uniform and widely accessible interface!

Axis2

- Apache's core engine for Web services
- Fast, low memory footprint, flexibility, stability, ..., and extensible
- Core engine



- What about reliability, transactions, security, policies ... ?
- SOAP does not define any of these :(
- But it is extensible! :)

And more Web Service Plataform!

WS-Notification	Standardise the way WS interact using Notifications or Events. Event Driven Architectures using WS	Pubscribe
WS-Coordination	Coordinate the actions of distributed apps. It enables transaction process- ing, workflow, and other systems for coordination	Kandula
WS-BPEL	Business Process Execution Lan- guage. Compose WS functionality in the right order	Twister
WS-Security	Message integrity, confidentiality, and single message authentication	WSS4J
WS-Policy	To express a set of requirements that have to be met in order to consume a web service	WS-Commons

Using all these together we can do anything that an Enterprise Midleware does!

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WS-ReliableMessaging

- Many errors may interrupt a conversation.
- Messages may be lost, duplicated or reordered and lost of volatile state.
- WS-RM is a protocol to deliver messages reliably in the presence of software component, system, or network failures
- The protocol allows to identify, track, and manage the reliable delivery of messages
- Transport-independent and extensible
- Delivery assurances: AtMostOnce, AtLeastOnce, ExactlyOnce, and InOrder.

WS-RM: Model and example



WS-RM: Model and example



- Sandesha2 is an implementation for the server and client side
- To use on the server side, just add the module to the Axis2 handler stack
- In the client side ...

WS-RM: Sandesha2, client side

ServiceClient client =new ServiceClient(configContext,null)
// set client options

```
client.engageModule(new QName ("sandesha2"));
```

```
Callback cb1 = new TestCallback ("Callback 1");
client.sendReceiveNonBlocking (
```

```
getEchoOMBlock("echo1","sequence1"),cb1);
Callback cb2 = new TestCallback ("Callback 2");
client.sendReceiveNonBlocking(
    getEchoOMBlock("echo2","sequence1"),cb2);
```

```
clientOptions.setProperty(
   SandeshaClientConstants.LAST_MESSAGE, "true");
Callback cb3 = new TestCallback ("Callback 3");
client.sendReceiveNonBlocking(
   getEchoOMBlock("echo3", "sequence1"), cb3);
```

Questions?

Discussion

- Additional text-processing and bandwidth introduced by XML
 - CPU to serialize/de-serialize, message and transport encription, XML-tags for all elements, ...
 - Problem solved by technology?
 - Are there XML alternatives?
 - Web Services Invocation Framework. Takes advantage of WSDL's capability to offer multiple bindings for the same service
 - Trade between performance and highly flexible protocols

Discussion (2)

- Middleware's success and proliferation has recreated, at a higher level, the very problem it was designed to address.
- Web services provide middleware for middleware
- WS-Security (message level security), WS-Reliable Messaging, WS-Addressing only works for SOAP, not at abstract WSDL level
- Web based services vs Web services, which is better?
 - Each one to solve different problems :)

Discussion (3)

- With RMI or CORBA, you get the functionality of a remote class just as you would a local class, but with WS ...
 - You cannot enforce business logic on the client
 - You cannot access read-only properties objects
 - You cannot serialize datatypes such as HashTable
 - You cannot enforce logic in property getters or setters on objects
- All these differences are because ... It is all about XML messages rather than objects and methods!

Discussion (4)

 Open Source implementation (Apache) vs propietary solution (IBM)

References

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