ECE 1778: Creative Applications for Mobile Devices



Lecture 13 April 10, 2013



Today

- 1. Thanks to Supporter
- 2. Mobile Lab Event
- 3. Course Evaluations
- 4. Final Presentations
- 5. Final Reports
- 6. Nexus S Phone Return



Thanks

■ To Arshia Tabrizi, B.A.Sc. (CE), J.D. for a generous donation to this course to help pay for gadgets and accessories!





The Schedule

- 1. Today: Final Presentations Part 2
 - Last Class!
- 2. Final Report Due Friday April 12th
 - At 6pm
 - 1 Mark off for every hour late.
- 3. Pub Night: Wednesday April 17th
 - 5-8pm, Faculty Club 41 Willcocks Street, downstairs
 - On me!



Mobile Applications Lab Event

- Mobile Applications Lab is run by (mostly) Professor Aarabi and myself
 - Want to have an end-of-year demo event
- Would any of you like to come and demo?
 - Please let me know
- Thursday April 25th, from 7-9pm
 - Bahen (BA) 4158
- See: http://www.apl.utoronto.ca
- Research Going Forward!



Course Evaluations



Course Evaluations

- Normally Done with separate time allocated in class
- Unfortunately, we simply don't have time to do that, as today's 10 presentations will take up the whole time
- Will hand out now, and ask you to give them to designated student before you leave
- Free form question at end:
 - Please list one thing you'd like to see improved in this course



Nexus S Phone Returns

- Due today, Friday at the latest
 - See Braiden in Pratt Building (engineering) Room 392



Final Presentation



Final Presentations Today

- Maximum 8 Minutes
- Should be self-contained
 - Describe motivation/goal
 - Overall Design
 - Demo
 - Key Learning What you'd do differently if starting again
 - Future Work additional capability/features if work was to continue



Final Report

Due Date, Contents



Final Report

- Due Date: April 12th (Friday)
 - 2 Days after the last class on April 10th
 - Will deliver grades Monday April 15th.

Maximum 2000 words

- Docked 5% of final report grade for every 10 words over 2000, or proportionate therein
- Report must include word count in document
- Minimum font size 12 points
- Pictures & words in pictures not counted
- 500 extra words for groups with Appers (i.e. total 2500)



Final Report Content

- 1. Introduction
 - What & why includes Apper context
- 2. Overall Design
 - Block diagram, description of each part
- 3. Statement of Functionality & Screen Shots from App
 - Did it work? Describe & show parts that worked
 - For parts that did not work, describe & speculate as to why
- 4. What did you learn what would you do differently?



Final Report Content

- 5. Contribution by Group Members
 - Describe what each group member did in project
- 6. For Apper Projects: Apper Context
 - 500 words, separate from main word count
 - Describe how what was achieved can influence your research field, or the field of application.
 - Must be written by the Apper only
- 7. Future Work
 - How could the app be augmented to make it better?
 - Suggest additional features and capabilities
- 8. Would you be interested in having a Business School class on marketing/entrepreneurship take it up?



Source Code

- You must upload your source code into the separate 'Assignment' on blackboard
- In your final report, please add a note as to whether you wish to have your source code made available as open source on the internet
 - Or if you want time to think about that
 - If so, say how long!
 - Or if you simply do not want it posted.



Final Presentations and Demos



Step 1: Please take out all your phones

- Turn off your access to UofT/eduroam Wifi
- Many of the demos will rely on this, and we don't want it saturated
- Turn off any laptop Wifi as well, please



Presentation Today, April 10

NoPain
iTracker
MindfulME
TapNDance
Code Blue
Concept Connect
Mam 3D Viewer
InterACT
SocialSurvey
eXperience

