# **ECE 1778:**Creative Applications for Mobile Devices

Lecture 8 March 10, 2020





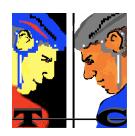
## **Today**

- 1. Logos
- 2. Logistics
- 3. Spiral 2 Peer Review Questions
- 4. Spiral 2 Presentations



#### Logos

- A Logo is a picture that represents your app
  - You use it for your on-screen icon
- For example, here is the logo (that my wife drew) for my Team Chooser app:



- So you should create a good logo for your project
- Here are the logos from the last 2 years:































WhichFace







## TruMove

## MONEY JARS\_

















**Intellihaling** 



**Brain Pain!** 









## **Project Time Line**



### **Project Stages**

- Groups Formed
- 2. Project Topic Approval-in-Principle
- 3. Project Proposal/Plan
- 4. Proposal & Plan Presentations
- 5. Lecture on User Experience & Presentations March 3rd
- 6. Spiral 2 Presentations
  - March 10 (today)
  - March 17 (next week)
- 7. Spiral 4 Presentations
  - Weeks of March 24/31
- 8. Final Presentations
  - Weeks of April 7/14
- Final Report Due April 21<sup>st</sup>



#### **Spiral 2 Presentation Outline**

#### Four 'slides' total

- Slide 1 & 2: Quick reminder of overall goal and function
  - Being sure to provide enough context
- 'Slide' 3: Demo of software at Spiral 2 point
  - This is the main purpose of the Spiral 2 presentation
- Slide 4: What you plan to have working for Spiral 4
  - Important to put good thought into this!!
  - Can choose to put this slide before demo
- Time Limit again 6 minutes
- The demo should take up most of the time



### **Projection of Demos from Phones**

- Make sure you're ready to share with Zoom!
- Two notes:
  - Best join the Zoom, now, with your phone that you'll be demoing (don't wait)
  - Hopefully, you've practiced how to share the screen!



#### **Peer Review Questions**

- State name of project and 1 sentence that summarizes the goal
- 2. Comment on What You Liked in the **Demo**.
- 3. Provide a <u>constructive</u> suggestion for any aspect of the project so far.
- 4. Give feedback on the Spiral 4 goal(s) presented.



#### **Notes on Spiral 2 Peer Review**

#### **General Suggestions:**

- please include question at the beginning of answer
- think about being helpful to the team your reviewing

#### On Specific Questions:

Q1: State Goal of the Project in your words (what & why).

Think about from point of view from someone who doesn't know anything about the project, and imagine you were trying to describe its essential parts. Imagine two things: 1) It is your project and 2) You're sitting next to someone on a plane who you've just met, and you want them to understand what the project is about, and why it is worthwhile.



### **Notes on Spiral 2 Peer Review**

Q2: Comment on What You Liked in the Demo.

Q3: Provide <u>constructive</u> suggestion for any aspect of project

- say why explain your suggestion
- imagine you're on the receiving end and it is your project, and you're looking for useful feedback.

Q4: Give feedback on the Spiral 4 goal(s) presented.

- Think about what the goal is, and if it is feasible, and the right target given the overall goals
- Are they leaving too much to the end, too little?
- Do you see any challenges?



#### **Peer Review**

- Keep to review to 1 page, roughly 250 words total
- Peer Reviews for Spiral 2 Due: Friday of the week of the presentation



## **Presentations Today (March 10)**

#	Project
1	Dynasway: Concussion
2	Flexinome
3	ShopAware
4	Protosight
5	ParkinSense
6	Public Protector
7	Re:Food
8	Track-a-mole
9	Paxifist
10	Chordable



#### **Presentations March 17**

#	Project
11	Ready
12	iPhasia
13	Lightbulb
14	NWTO
15	Tootti
16	Interview log
17	CalmMind
18	IllumiSmart
19	U Health
20	Present Better

