

ECE 1786 Lecture #5

Last Day: Project + Introduction to Transformers

A2 due today

Work-in-Flight: Assignment *3: Understanding, Training & Fine Tuning
 - team forming due today
 - approval-to-principle due Oct 27

Transformers for Classification

Today: The Core Mechanisms of Transformers & Assignment 3
or done (nothing)

Recall: When training a Transformer from scratch, we train it to be a language model: given a sequence of n words, predict the probability of each word in the vocabulary being the next word.

From: The smooth blue lake became choppy in the wind To: input sequence of words label

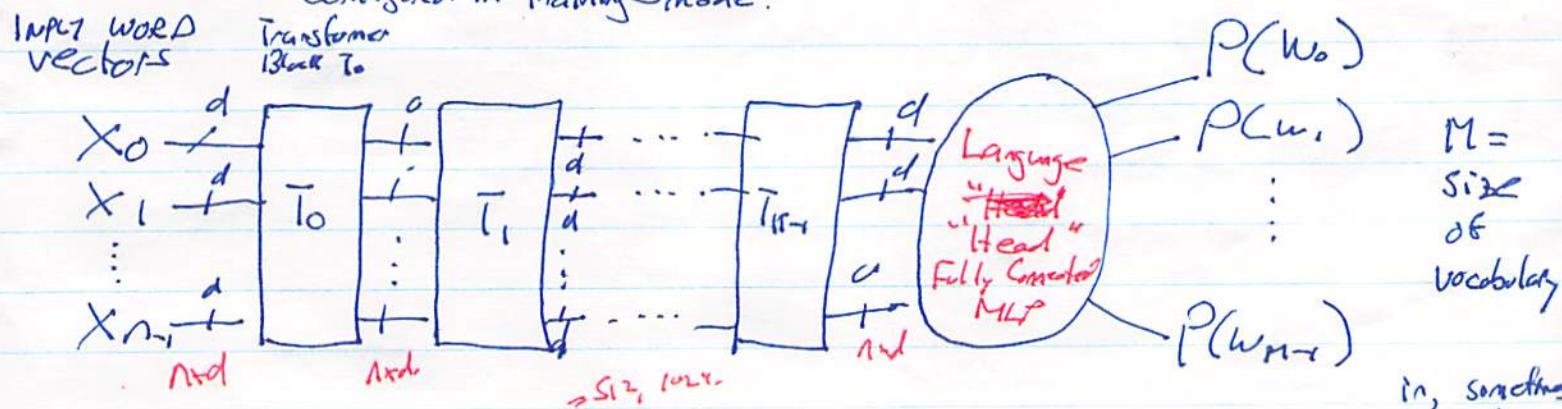
e.g. Training Example 1: The smooth blue lake

" " #: The smooth blue lake

§: The smooth blue lake became

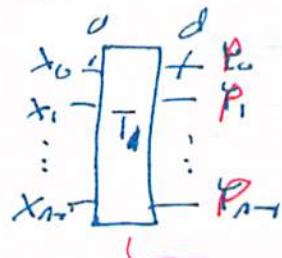
→ lots of training data! everything ever written

→ here is the global structure of a Transformer!



- even though n words/tokens always goes in to predictor, the ones after the final input length ℓ_n are ignored = "causal" language model
 - done as part of the ~~batch~~ set-up

- Now, here is what is in each transformer block T_i :
- recall it is the same size in as out.

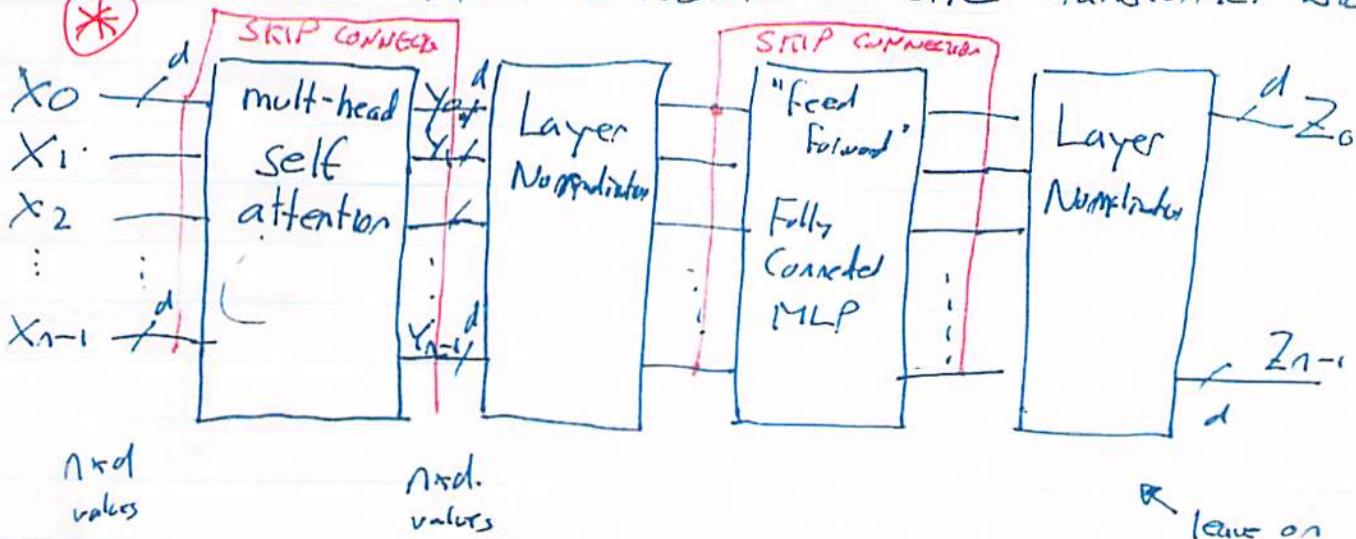


skeptical aside: we could ignore the inner structure of and just say "it is a big network with many parameters"

- it may be, to my mind, the underlying truth, i maybe a large MLP or CNN could do this same thing. (just bigger is better.)
- it may be that the particular T_i structure is better.
- will present the structure & understanding per Jurafsky. ^{q.7.}
- however, the explanations only work for block T_0 , to me.

^b
it does work.
Warning:
This is complex!

- Here is the inner structure of one Transformer Block



Here is the core intuition given of what Transformer Block is doing Attention

- the input word embeddings are transformed from their initial, very general meanings (across all uses/contexts of the words) to something more specific to the context → i.e. the other words in sequence makes some sense.
⇒ they call these "Contextual embeddings"
- e.g. the embedding for ~~pink~~^{bank} would become different in these ~~two~~ contexts
 ... ~~she sat on the~~ river bank ...
 ... ~~the captain has~~ bank account ...
In fact ... they should not bank on the result...
- from ~~*~~, consider the output y_i , which we say is a transformation of ~~any~~^{word} x_i the input word.
 e.g. They ~~sat~~ ~~on~~ ~~the~~ ~~bank~~ x_3 ~~to~~ ~~the~~ ~~sleep~~. e.g. $i=3$
 He ~~sold~~ ~~captured his~~ x_0 x_1 x_2 x_3 x_4 x_5 account
- self attention asks the question: how similar is ~~each word~~ x_3 (~~bank~~) to all preceding words and itself?
 [See Jurafsky, Section 9.7]

e.g. ~~how~~ how similar is x_3 (~~bank~~) to x_0 (~~He~~) ?
 x_3 (~~bank~~) to x_1 (~~sat~~) ?
 x_3 (~~bank~~) to x_2 (~~on~~) ?
 x_3 (~~bank~~) to x_3 (~~bank~~) ?

- how have we computed a ^{single} number that says how similar/related two words are? ~~best~~
 \Rightarrow use dot product of word embeddings
 Compute $x_0 \cdot x_3$ (a) Define
 $x_1 \cdot x_3$ $\text{Score}(x_i, x_j) = x_i \cdot x_j$ for all $j \leq i$
 $x_2 \cdot x_3$ \hookrightarrow but need to normalize
 $x_3 \cdot x_3$ it, so
- do this for every word
- when computing the relative similarity of x_i to everything that comes before, we calculate

$$\alpha_{ij} = \text{softmax}(\text{score}(x_i, x_j)) \quad \forall j \leq i$$

$$= \frac{\exp(\text{score}(x_i, x_j))}{\sum_{k=0}^i \exp(\text{score}(x_i, x_k))}$$

$\forall j \leq i$

only previous & current word

- this score, $\delta_{c,j}$, gives the relative importance of x_j to x_i , and we use it to compute a new embedding, y_i that combines different proportions of the x_j like so:

$$y_i = \sum_{j \leq i} \delta_{c,j} x_j \quad \xrightarrow{\text{original}} \text{including the original } x_i$$

→ we are adding a fraction of the meaning of those other words into the original embeddings.

→ this is how "bank" gets more "river" in it
 → "Contextual embeddings" - makes sense on 1st layer

Goal: nothing is being learned; the task is to insert parameters to "enhance" this transformation.
 Now notice that there are no learned parameters so far
 - also notice that X_Q gets used in 3 ways:
 1 as the focus x_i in $\text{score}(x_i, x_j)$ "query"
 2 as the "searched" x_j in $\text{score}(x_i, x_j)$ looking backwards "key"
 3 to compute y_i in score above "value"

- for all 3 cases we will insert learned parameters to modify these three cases as follows, e.g. for 1

Let $q_i = W^Q x_i$ where $W^Q = \begin{bmatrix} w_{0,0} & \dots & w_{0,d-1} \\ \vdots & \ddots & \vdots \\ w_{d-1,0} & \dots & w_{d-1,d-1} \end{bmatrix} \cdot \begin{bmatrix} x_i^0 \\ \vdots \\ x_i^{d-1} \end{bmatrix}$

- this is a ML trick

- think of W^Q like a Cnn Kernel → something learned across the time steps
 - will have multiple

- if you multiply this out you'll see that

q_i is the same vector size as $x_i = d$

- but it has been projected/transposed by W^Q .

- the W^Q are learned parameters through gradient descent

- Similarly, there are two other learned 2d ~~matrices~~ $W^K \neq W^V$ to get

$$K_i = W^K x_i$$

$$V_i = W^V x_i$$

together $q_i, K_i \neq V_i$ "look" for patterns in the input \neq express the output based on this - again like 1 big kernel in a conv.

- So the overall computation becomes

For each input embedding x_i , compute:

$$d_{ij} = \text{Score}(x_i, t_j) = \frac{q_i \cdot k_j}{\sqrt{d}} \quad \text{for all } j \leq i$$

→ scaled to keep
standard sizes under control

$$y_i = \sum_{j \leq i} d_{ij} v_j$$

↑
the output embedding corresponding to x_i

- the learned matrices W^Q, W^K, W^V learn which values of the x_i are important in these roles and presumably emphasize them.

Inuition:

- When the inputs look like this $\circlearrowleft W^Q \neq W^K$ then focus the output on that: W^V
- maybe.

Jurafsky: "Transformers allow us to create a more sophisticated way (using the learned weights) of representing how individual words can contribute to the representation of longer inputs"

- One set of weights W^K, W^Q, W^V can be thought of looking for one set of relationships
 - a single ^{self-}attention "head"
 - Could be many such relationships. that | like
com
rels
- so rather than just one set of W^K, W^Q, W^V we use several
 - ⇒ called "Multi-head Self-Attention"
 - ⇒ get W_i^K, W_i^Q, W_i^V $1 \leq i \leq h$ ^{h = #heads.}
<sub>common
in case</sub>
- in Assignment 3, use tiny "nano"
 - * Transformer Blocks = 3 = 1-layer
 - * Heads $h = 3 = 1\text{-head}$
 - $d = 48 = n\text{-embd}$
- Every head, though, increases the size of the output → don't want larger output than input
- So also train another weight matrix W^O that is shape $hd \times d$ which "projects" the hd output back down to d.
 - ^{learned weights}
 - $\xrightarrow{hd \times d} \xrightarrow{d}$
- the other parts of the transformer block are more common → see (*) on S-3.
 - ① Skip connections → "Insurance policy against Failed optimization" $x \xrightarrow{\quad} \boxed{x + \text{ff}} \xrightarrow{\quad}$
 - ② Normalization, Dropout, weight decay.

Assignment A3

→ show Karpathy's
Battleship v. Speedboat.

- the code for a Transformer is too complex to write
- instead we use Karpathy's mingpt
- still quite complex! Configurable to large Transforms
- nicely written software, but will require ^{careful} reading, thinking & looking up PyTorch and.
- we have turned it into a language model + given you the code.
- ⇒ asked you questions about that code, to help you understand it.
- train it with:
 - (1) SmallCorpus.txt from A1.
 - easier to see how Language Model works
 - look at predictions.

(2) LargeCorpus.txt
→ to create pretrained model

⇒ fine tune a classifier to do sentiment analysis

(3) Use HuggingFace → where the ~~new~~ models live, to also do sentiment analysis

- partially released tonight @ 9pm
- Fully released later this week.