



# ECE1724H S2: Empirical Software Engineering

Survey Design

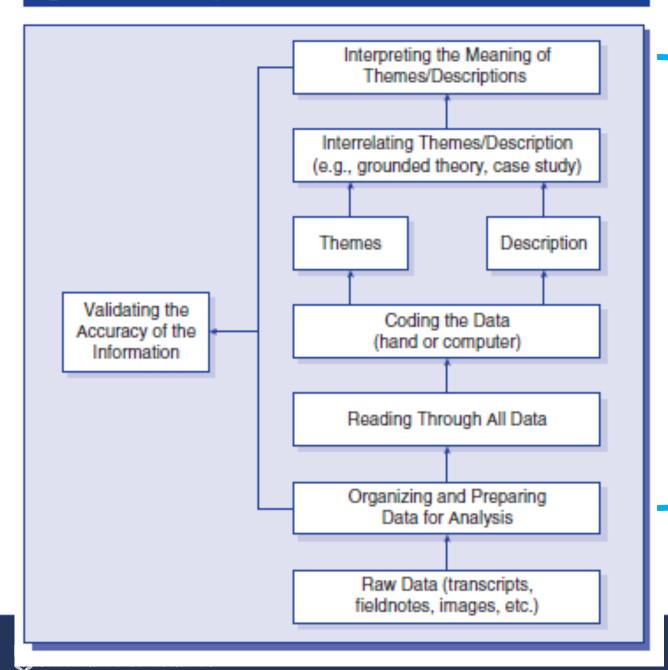
Shurui Zhou



# Interview



Figure 9.1 Data Analysis in Qualitative Research



## Data Analysis in Qualitative Research

Creswell. Research Design.

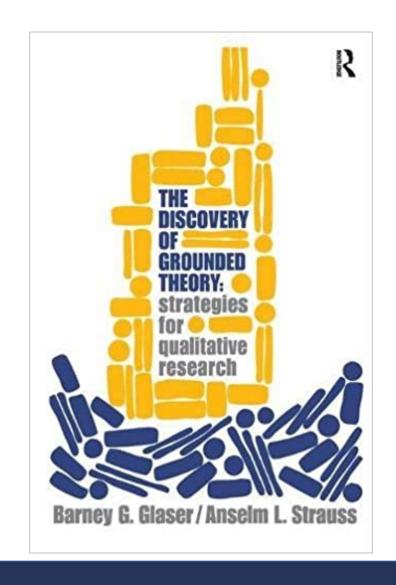
## Grounded Theory

- Focus on generating theoretical ideas (or hypotheses) from the data
- rather than having these specified beforehand

"A grounded theory is one that is inductively derived from the study of the phenomena it represents."

-- Strauss and Corbin. p23

**Key focus = reflective reading of text and the application of codes** 



## Types of Coding - Examples

<sup>1</sup>I asked the principal what the need for the new program was, and he responded that the students coming into the 9th grade were two years below grade level and that the old curriculum was ineffective. Through testing (the Nelson Reading Test) it was determined that students were growing academically only 5 or 6 months during the 10-month school year.

<sup>l</sup>motivation

## Challenges:

- To make sense of massive amounts of data
- To reduce the volume of information
- To identify significant patterns
- To construct a framework to communicate what the data reveals

## Coding stages

- First Cycle
  - Three elemental method: Descriptive, In Vivo, Process coding
- Second Cycle



REACTION

It was really good. There was a variety of activities, the overhead and information where they talked about it, and the opportunity to practice the activities together. I liked it. The 5 hours went really quickly. We had a good group, and felt very comfortable because everyone was open and sharing. And the lunch was wonderful. Having lunch was a good idea.

Yes, the structure helped my grasp the information, and I enjoyed the group size and variety of activities. 5.5 hours was good enough, and it went quickly. It all seemed to follow their outline, and it gave the opportunity to listen and then practice and get to know other people, because I was there by myself.

(30 CEAL)

I think I would have gotten the same information either way with the overheads and printouts, but the interpersonal and opportunity to relate to other people and have back and forth and the ability to ask questions was more personal and enjoyable. In a webinar, I don't feel comfortable asking questions to someone I don't know, so the personal, face to face was better than if I did the webinar. I imagine I would have gotten the same information, but it wouldn't have been as enjoyable, and without the activities and other people's questions, I probably wouldn't remember as much.

FREMORE

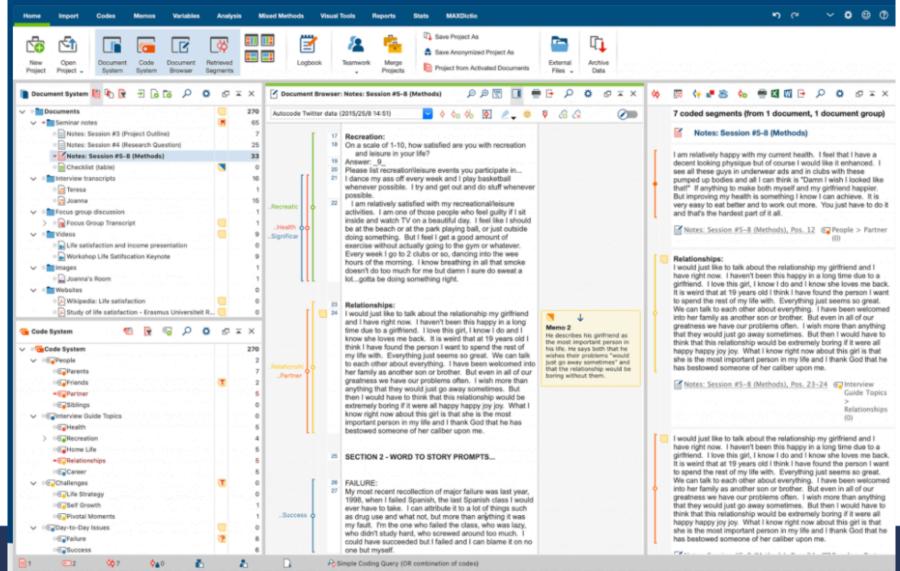
1. What was your overall impression of the training in terms of its usefulness to your work?

REACTOR

It is great because I do survey development and work with people that develop surveys. It was really helpful. Afterward, I analyzed surveys and it made me wish I had attended the training before, because now I know there's better ways to do it. Yes, it has definitely met my expectations



#### www.maxqda.com





### ATLAS.ti - Qualitative Data Analysis



https://www.youtube.com/watch?v=yjBN88HMbTs



Question:

Why don't we use ML models to code the transcript?



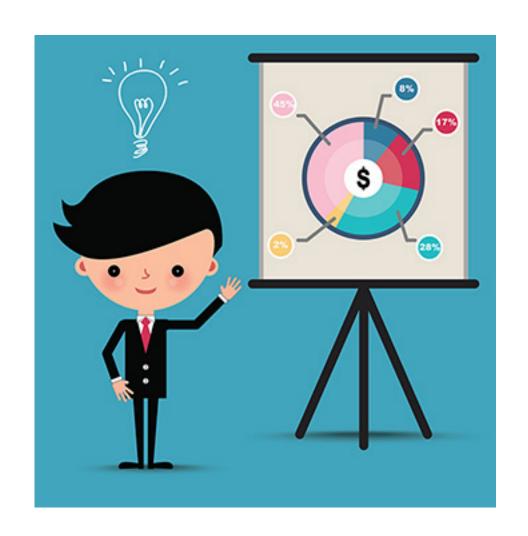


# Agenda for Today

Your Grounded Theory experiences



- Paper reading presentation
- Designing a survey





- Razavi, M. N., & Iverson, L. (2006). A grounded theory of information sharing behavior in a personal learning spacePreview the document, Proceedings of the ACM Conference on Computer Supported Cooperative Work (pp. 459-468).
- de Souza, C. R., & Redmiles, D. F. (2008). An empirical study of software developers' management of dependencies and changesPreview the document, Proceedings of the 30th International Conference on Software Engineering (pp. 241-250).
- Deterding, S. (2016). Contextual autonomy support in video game play: a grounded theory. Preview the document Proceedings of the 2016 CHI Conference on Human Factors in Computing Systems. 2016.



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## Survey Research

"A comprehensive system for collecting information to describe, compare or explain knowledge, attitudes and behavior over large populations"



- Public opinion pollsters
- Current Population Survey to help set economic policy
- Market researchers -- consumer attitudes and behaviors

• ...

## Main activities

• Setting the objectives



- Survey design
- Developing the survey instrument (i.e. the questionnaire)
- Evaluating the survey instrument
- Obtaining valid data
- Analysing the data

Shari Lawarence Pfleeger and Barbara A. Kitchenham, "Principles of Survey Research," Software Engineering Notes, (6 parts) Nov 2001 - Mar 2003

# What is a Survey Good For?

## What is a Survey Good For?

- Prevalence (sort of)
- Relations between variables
- Differences among subpopulations

# Limitation?

## Limitations

- Relies on self-reported observations
- Difficulties of sampling and self-selection
- Information collected tends to subjective opinion

## When to use Survey Research?

- To evaluate the frequency of some characteristic across a population
  - E.g. how many companies use agile methods?
- To evaluate the severity of some condition that occurs in a population
  - E.g. what's the average cost overrun of software projects?
- To identify factors that influence a characteristic or condition
  - E.g. What factors cause companies to adopt new ASE tools?

# Is survey an appropriate research method to address the stated objectives? (checklist)

- Is it clear what population can answer the survey questions reliably?
- Is there a method of obtaining a representative sample of that population?
- Do you have resources to obtain a large enough sample?
- Is it clear what variables need to be measured?
- Is it clear how to measure the variables?

# What type of question are you asking?

**Exploratory** 

**Correlation** 

Relationship

Causal

#### **→**Existence:

♥ Does X exist?

#### → Description & Classification

♦ What is X like?

♦ What are its properties?

♦ How can it be categorized?

♦ How can we measure it?

♦ What are its components?

#### → Descriptive-Comparative

♦ How does X differ from Y?

#### →Frequency and Distribution

♥ How often does X occur?

♥ What is an average amount of X?

#### → Descriptive-Process

♦ How does X normally work?

⇔ By what process does X happen?

♥ What are the steps as X evolves?

#### → Relationship

♦ Are X and Y related?

Do occurrences of X correlate with occurrences of Y?

#### **→**Causality

♥ Does X cause Y?

♥ Does X prevent Y?

♦ What causes X?

♦ What effect does X have on Y?

#### → Causality-Comparative

♥ Does X cause more Y than does Z?

♦ Is X better at preventing Y than is Z?

Does X cause more Y than does Z under one condition but not others?

#### **→**Design

Design

♦ What is an effective way to achieve X?

♦ How can we improve X?

#### Base-rate





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## Survey Design

- Cross sectional: Used to obtain a snapshot of participants' current activities.
- Longitudinal: Administer a survey periodically to track changes over time

## Main activities

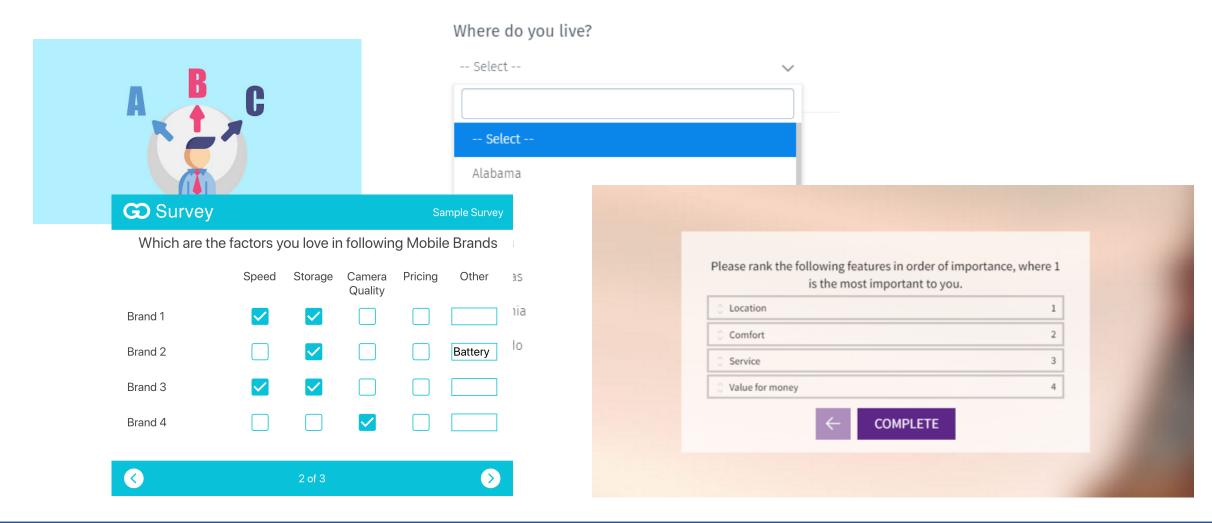
- Setting the objectives
- Survey design
- Developing the survey instrument (i.e. the questionnaire)



- Evaluating the survey instrument
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Shari Lawarence Pfleeger and Barbara A. Kitchenham, "Principles of Survey Research," Software Engineering Notes, (6 parts) Nov 2001 - Mar 2003

## Closed-ended Questions



## Closed-ended Questions

How likely are you to share your location to meet friends after work?

- Absolutely never
- Sometimes
- Occasionally
- Once or more a week
- Everyday

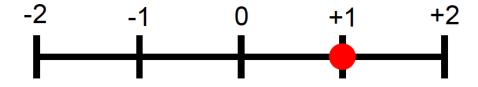
Is it easy or difficult to distinguish between these three categories?

If difficult, why?

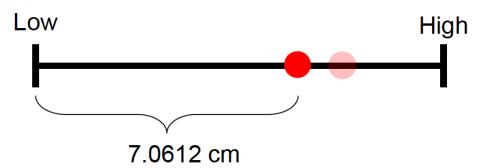
## Ordinal Scales

 Ordinal or interval scales ask interviewees to choose a "level" of the variable of interest

Numbered Scale: (choose your number)



Visual Analogue Scale: (mark your level)



## How do you use an ordinal scale?

- *Understand nuanced opinions*. Do respondents "agree" or "strongly agree" with a stance on an issue?
- *Uncover perceptions*. Do respondents find a particular statement "false," "mostly false," "mostly true," or "true"?
- Measure relative performance. Is a certain employee "more productive," "just as productive," or "less productive" than other employees?
- Gauge sentiment. Is a customer "very satisfied," "satisfied," "dissatisfied," or "very dissatisfied" with a recent purchase?



## **Employee Satisfaction Survey Template**

How meaningful is your work?

- Extremely meaningful
- Very meaningful
- Moderately meaningful
- Slightly meaningful
- Not at all meaningful

How challenging is your job?

- Extremely challenging
- Very challenging
- Moderately challenging
- Slightly challenging
- Not at all challenging

# Open-ended Questions

Exploratory in nature, and offer the researchers rich, qualitative data. In essence, they provide the researcher with an opportunity to gain insight on all the opinions on a topic they are not familiar with.

# Open-ended Questions

## Definition and designation questions

What-is asks to develop definitions of things

Who identifies the responsible agent

What-kinds-of ask for possible types and exemplars

## Process, event and exception questions

How-to ask how an action is performed

When asks about timing constraints, pre-and post-conditions

What-if asks about failures or unexpected events

Follow-on questions result from answers from previous questions



## Open Ended Questions – Acquiesence

**FIGURE 5.4** State both positive and negative sides in the question stem.

#### Improved Designs Poor Designs Do you favor congressional term Do you favor or oppose congressional limits of four years? term limits of four years? Favor O Favor O Oppose Oppose How satisfied are you with the How satisfied or dissatisfied are you overall service you have received with the overall service you have from your financial consultant? received from your financial consultant? O Very satisfied Somewhat satisfied O Very satisfied Somewhat satisfied O Somewhat dissatisfied Somewhat dissatisfied Very dissatisfied Very dissatisfied



- What do you like most about our new product?
- What changes would most improve our product?
- 1. How often do you attend events in this neighborhood?
  - Extremely often
  - Quite often
  - Moderately often
  - Slightly often
  - Not at all often

2. If you do not attend events in this neighborhood, why not?



https://www.surveymonkey.com/



Products ∨

Solutions ∨

Resources ~

Plans & Pricing

Log in

Sign up

# Will my product be a success or a flop?

A global leader in survey software. 20 million questions answered daily.

Get started

# Response Rate and Motivation

## Which one is more motivating?

"The questionnaire is designed to discover what aspects of your educational background have been useful to you in your career. The results of the survey will be used to help improve curricula. All the information you provide will be kept confidential. In particular we have no intention of judging you as a person—we are merely interested in learning about the relevance of certain topics to your work."

"Dear Executive, We are sponsoring a study for the University of X, and Professors Y and Z. It is only through our cooperative efforts with the academic community that we bring our commercial experiences to the classroom. Thank you for your help."

# How to Get People to Respond

- Make it easy
  - Keep it short!
  - Keep it simple and clear and convenient
  - Choice of modes may reduce response rates
- Make it seem valuable, important
  - How will results be useful?
  - Ask for help/advice
  - Make it interesting
  - Gamification
  - Scarcity only some people get asked
  - Others have responded
  - Pay (a little bit) forward

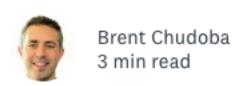


# How to Get People to Respond

- Be trustworthy
  - Worry about malware, fake surveys
  - Ways to assess your trustworthiness (contact info)
  - Sponsorship
  - Assure confidentiality
  - Minimize requests to obtain personal information
- Be likeable
  - Show respect
  - Don't use subordinate language

# Length of a Survey?

# How much time are respondents willing to spend on your survey?

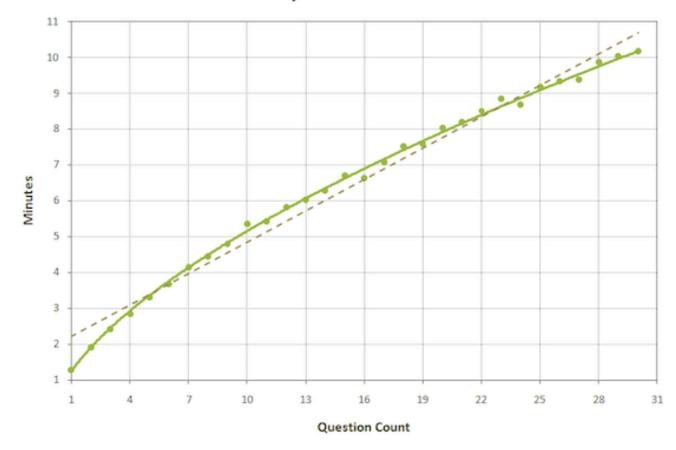




https://www.surveymonkey.com/curiosity/survey\_completion\_times/

Question Count	Average Seconds Spent Per Question*	Total Survey Completion Times
1	75	1 min 15 sec
2	40	2 min
3-10	30	2 - 5 min
11-15	25	5 -7 min
16-25	21	7 - 9 min
26-30	19	9 - 10 min

#### **Response Times**









Identifying Redundant PRs on GitHub

#### DuplicatePR-bot commented on Oct 17, 2019



• • •

Hi there! This pull request looks like it might be a duplicate of #1370, since it has the same issue number, a similar title, and similar commits.

To improve our bot, you can help us out by clicking one of the options below:

- This pull request is a duplicate, so this comment was useful. check
- This pull request is **not a duplicate**, but this comment was **useful** nevertheless. **check**
- This pull request is **not a duplicate**, so this comment was **not useful**. **check**
- I do not need this service, so this comment was not useful. check

This bot is currently in its alpha stage, and we are only sending at most one comment per repository. If you are interested in using our bot in the future, please subscribe. If you would like to learn more, see our web page.



sergeyrolich commented on Oct 17, 2019

Contributor

Author



. . .

Duplicate #1370, close



#### **Consent Agreement**

We're conducting this survey as part of a research project to find out problems and practices in fork-based development and how tool support can help to solve those problems. It should take no more than 5 minutes. Any participant should be at least 18. Your participation in this study is voluntary. We will just save your feedback to supplement our notes, but we will not release any information without anonymization. The records may be reviewed by the study sponsor, in this case NSF.

#### Thank you for your input! Here are two short questions:

Your response of #PR_1[link] might be duplicate with #PR_2[link]	
<ul> <li>✓ This pull request is a duplicate, so this comment was useful</li> <li>□ This pull request is not a duplicate, but this comment was useful nevertheless.</li> <li>□ This pull request is not a duplicate, so this comment was not useful.</li> <li>□ I do not need this service, so this comment was not useful.</li> </ul>	
If you'd like to help us out even more, please let us know below why this comment was useful to you	
Submitand how we could improve:	
Submit	

#### Who are we?

We are researchers at <u>Carnegie Mellon University</u> developing a bot to monitor GitHub projects and alert project maintainers to potentially duplicate pull requests. <u>Shurui Zhou</u> is a fifth-year PhD student studying under Dr. <u>Christian Kaestner</u>. <u>Annika Esau</u> is an undergraduate <u>REU</u> student.

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# Pre-testing

- To check that the questions are understandable.
- To assess the likely response rate and the effectiveness of the follow-up procedures.
- To evaluate the reliability and validity of the instrument.
- To ensure that our data analysis techniques match our expected responses.

- Focus groups
- Pilot studies

# Reliability

- Test-Retest Reliability
  - If the same person answers the survey twice, do you get the same answers?
  - Problems:
    - What if the world has changed?
    - What if answering the questionnaire changes their attitude?
    - What if they just remember their answers from last time?
- Alternate Form Reliability
  - Do re-worded or re-ordered questions yield the same results?
- Inter-rater Reliability
  - If someone else administers the questions, do you get the same answers?
  - If someone else codes the responses, do you get the same results?

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# Sampling

## I. Probability Sampling

- Simple random sampling
- Stratified random sampling
- Systematic random sampling

## II. Non-probability Sampling

- Convenience sampling
- Purposive sampling
- Expert sampling
- Quota sampling
- Modal sampling
- Heterogeneity sampling
- Snowball sampling

## Avoiding Sampling Bias

- Clear definition of the survey sample:
  - Define the U, the unit of analysis
  - Define the P, the target population
  - ...such that P = {U}
  - Sample of the entire target population
    - not just the most accessible portion of it!
- Stratified Random Sampling for confounding variables:
  - E.g. U = individual developer,
    - P = developers working in Canadian software companies
    - ... but what if 80% of our sample comes from a single, dominant company?
  - If we really wanted U = Canadian Software Companies
    - Then change P
  - Alternatively, if company is a confounding variable
    - Group population by company, then sample within each



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## References

- Chapters from Dillman, D., Smyth, J. D., & Christian, L. M. (2014). Internet, Phone, Mail and Mixed-Mode Surveys: The Tailored Design Method (4th ed.). Hoboken, NJ: Wiley.
  - Ch1: Sample Surveys in our Electronic World
  - Ch2: Reducing People's Reluctance to Respond to Surveys
  - Ch4: The Fundamentals of Writing Questions
  - Ch5: How to Write Open and Closed Ended Questions



Internet, Phone, Mail, and Mixed-Mode
Surveys

The Tailored Design Method

Don A. Dillman Jolene D. Smyth Leah Melani Christian

WILEY





 Ecosystem survey: http://cmu.ca1.qualtrics.com/jfe/form/SV\_d4M66VwPlZYd5kh

**Results**: http://breakingapis.org/survey/

GitHub open source survey:

https://github.com/github/open-source-survey

**Results**: http://opensourcesurvey.org/2017/





